## **MOLLY CLARE WILSON**

User experience designer and design educator

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Birthdate 17.10.1983

Place of birth St. Paul, Minnesota, USA



# **Work History**

## Fall 2015 - Present

## HPI School of Design Thinking (Potsdam, DE)

Program Lead, Advanced Track

- Designed, planned, and taught 2<sup>nd</sup> semester of 2-semester certificate design thinking program
- Taught and mentored 40 students per semester in advancedlevel product, service, and experience design, with emphasis on polishing professional facilitation, co-creation, and communication skills
- Managed 16 part-time coaching faculty and 2 student assistants
- Led academic curriculum development; led cooperation and knowledge exchange with the HPI Academy, the HPI's executive training branch
- Designed student workshop area, with hand tools, light CNC tools, and Mac/PC computers, and led training and documentation initiatives
- Managed redesign of studio (partnership with Steelcase)
- Oversaw and managed 6-8 simultaneous student projects with organizational partners in German and English, ranging from large companies (Bosch, Roche, VW, SAP) to government (Staatskanzlei Brandenburg) and startups (SMACC, Zalando)
- Participated in, and often led, internal strategy meetings and faculty trainings

# Fall 2013 - Spring 2015

# Sliced Bread Design (Mountain View, CA)

**UX** Designer

- Designed complex applications in finance, productivity, and education
- Facilitated client meetings
- Conducted user research and usability testing
- Designed internal tools, design libraries, and workflows; wrote for company blog

## Spring 2013 – Spring 2015

## Stanford d.school (Palo Alto, CA)

Lecturer

 Conceptualized, designed, and taught "Whiteboard Warrior," at the time the d.school's most popular short workshop

## Spring/Summer 2013

# General Assembly (San Francisco, CA)

Designer-in-residence, UX Design

- Supported students during 16-week UX Design course, taking over the course after main instructor left unexpectedly
- Delivered lectures on UX design best practices
- Held regular office hours and evaluated student work

# Spring/Summer 2013

# Project Breaker (San Francisco, CA / New York, NY)

Course Designer

 Researched, designed, and implemented an online course in design and social entrepreneurship

# Fall 2011 – Spring 2013

## Stanford d.school (Palo Alto, CA)

Fellow

- Designed, planned, and taught graduate-level courses as a full member of teaching faculty
- Supervised teaching assistants
- Led internal curriculum planning efforts
- Led "K12 Lab," the d.school's outreach to teachers and schools
- Conducted all public tours and numerous workshops

## Winter 2010 - Spring 2011

## Digital Humanities Lab @ Stanford (Palo Alto, CA)

Student Intern

- Researched data-gathering and analysis methodology for humanities-relevant data sets
- Performed data visualizations in Protovis, Flash, and Gephi, specializing in network maps

## Fall 2008 – Summer 2010

## Shady Side Academy (Pittsburgh, PA)

History Teacher, Upper School

- Taught World History I, World History II, and United States
  History at the college preparatory level, with heavy emphasis on
  research skills and writing instruction
- Provided professional development to colleagues around educational technology
- Advised Model United Nations and Gay-Straight Alliance

Winter 2006 - Spring 2008

# Harvard University (Cambridge, MA)

Digital Media Specialist & User Experience Designer

- Consulted on university-wide digital initiatives and helped enhance course website design
- Designed and coded websites in Drupal designed to bring Harvard lectures to a wider audience
- Designed group logo and branding
- Assisted on video shoots

Fall/Winter 2006

# International School of Stavanger (Stavanger, NO)

Science Intern

Summer 2005

## Muséum d'Histoire Naturelle de Nice (Nice, FR)

Exhibit Design Intern

## **Education**

2011

## Stanford University (Palo Alto, CA)

M.A. Learning, Design, and Technology

- 4.1 GPA (4.0 scale)
- Coursework in interaction design, instructional design, qualitative research, and educational theory

2006

## Harvard University (Cambridge, MA)

B.A. magna cum laude, History of Science

- 3.7 GPA (4.0 scale)
- Coursework in 18<sup>th</sup> through 20<sup>th</sup> century American and European history, epistemology, and cartography. Additional coursework in printmaking and animation

## Languages

English: Native speaker

German: C1 reading, B2 speaking French: C1 reading, B1 speaking

## Scholarships and Awards

- Selected as speaker at Harvard University graduation ceremony (2006)
- Rothschild Prize for best undergraduate thesis in department, Harvard University (2006)
- David McCord Prize for contributions to student life, Harvard University (2006)
- Michael Christian Traveling Fellowship for internship in France, Harvard University (2005)
- Harvard University Award for Achievement in Instructional Technology (2005)
- Jury prize for best student animation, New England Film Festival (2005)
- Joseph Sumner Smith Scholarship, Unitarian Universalist Association (2004, 2005)

Unless noted, I taught, designed, and/or moderated the talk or workshop.

#### 2017

# HPI D-School d.confestival (Potsdam, DE)

- "Exploring Diverse Learning Styles," a physical data visualization inviting participants to examine and learn about learning styles in design thinking
- "Student Design Thinking Projects," a panel featuring HPI D-School alumni and their project implementation

# Bauhaus Summer School (Weimar, DE)

 "<u>Drawing for Creativity</u>," a workshop on sketching and visualization for students

## Hasso Plattner Design Thinking Research Program (Potsdam, DE)

- Recorded 2 expert talks for the MOOC "Inspirations for Design"
  - o From Data to Meaning
  - o Extreme Users

## HPI Academy (Potsdam, DE)

• 3-day "Design Thinking Open Course" for professionals

#### 2016

# European Consortium of Innovative Universities (Łódź, PL)

 Keynote address: "Ingredients for Innovation: Creating the Design Thinking Learning Experience"

# HPI Academy (Potsdam, DE)

 "Deep Dive in Workshop Design," a 1-day workshop for professionals

## RWTH Executive MBA (Aachen, DE)

 "Design Thinking for Business Innovation," a 1-day workshop for executives

## HPI Academy (Potsdam, DE)

• 3-day "Design Thinking Open Course" for professionals (as coach)

## HPI D-School (Potsdam, DE)

 "International Design Thinking Week," a 5-day workshop for students (as coach) (in German)

# 2015

## HPI D-School (Potsdam, DE)

- Basic Track & Advanced Track in academic program (as coach)
- "Between Paper and Code," a 1-day workshop for students on fundamentals of interface design

# HPI Academy (Potsdam, DE)

 "How I Learned to Love the Whiteboard," a talk for professionals about visual thinking

## Up.front Berlin (Berlin, DE)

## Pecha Kucha Berlin (Berlin, DE)

"Dude, Not Cool: Gender & Iconography in Interface Design,"
 a community talk for technology professionals

## RWTH Executive MBA (Aachen, DE)

 1-day workshop "Design Thinking for Business Innovation" for executives

#### 2014

## Stanford d.school

 "Whiteboard Warrior," a series of 1-3 day workshops about drawing, graphic facilitation, and visual note-taking

# Institute for the Future (Palo Alto, CA)

 "Designing Design Workshops," a 1-day workshop for futurists on the craft of facilitation and design

#### 2013 and earlier

## University of Nairobi (Nairobi, KE)

• 5-day workshop with computer science students to reimagine transit infrastructure

# Design Academy Australia (Melbourne, AU)

 Two 2-day workshops with professionals to redesign an underused urban space

# National Air & Space Museum (Washington, DC)

2-day workshop with employees on designing history of flight exhibit

## Anchorage Museum (Anchorage, AK)

 2-day workshop with employees on designing Alaskan history exhibit

## Atlassian Software (San Francisco, CA)

• Two 2-day workshops with employees on HR design challenges

## Mannheim Business School (Mannheim, DE)

• 5-day workshop with entrepreneurship students to redesign adult fitness (partnership with Adidas)

## d.school Executive Education (Palo Alto, CA)

• Three 3-day "Design Thinking Bootcamp" workshops with executives (as coach)

# d.school K12 Lab Network (Palo Alto, CA)

• 3-day design thinking workshop with teachers

## Design Thinking Hawaii (Honolulu, HI)

 5-day workshop with teachers and tourism professionals to redesign tourism offerings in Honolulu 2013 and earlier: one-day workshops

- The York School (Monterey, CA)
- The Sacred Heart School (Menlo Park, CA)
- Education Elements (San Carlos, CA)
- Citizen Schools (San Francisco, CA)
- Teach For America (San Francisco, CA)
- MotherCoders (San Francisco, CA)
- Academy of Art University (San Francisco, CA)
- Carnegie Foundation
- Hewlett Foundation
- Hyundai Motors
- United Nations Development Programme

## **Publications**

Wilson, M. (2017). "<u>Through the Looking Glass: Exploring Design Thinking's Parallel Universes</u>." In C. Meinel & U. Weinberg (Eds.), Design Thinking Live. Hamburg: Murmann Verlag.

Mitroff Silvers, D., Wilson, M., and Rogers, M. (2013). "Design Thinking for Visitor Engagement: Tackling One Museum's Big Challenge Through Human-Centered Design." *Proceedings of Museums and the Web*, Portland, OR.

## **Technical Skills**

Design software Illustrator

Photoshop Sketch

OmniGraffle InDesign

Click-through prototyping tools (Invision, Pop, Marvel, etc.)

Video & media Final Cut

iMovie

AfterEffects

Physical prototyping 3D printing

Safety & use of laser cutters

Safety & use of vinyl cutters & plotters

Programming Web front-end (HTML/CSS/JS) for art & prototyping

Processing, d3.js, and other JS libraries for visualization